



Town of Halton Hills
1 Halton Hills Drive
Halton Hills ON L7G 5G2
www.haltonhills.ca

Recreation & Parks Volunteer Position Description

POSITION TITLE: Recreation Program Volunteer

PROGRAM: Special Needs Programs

CUSTOMER GROUP: Youth and Adults

POSITION PURPOSE: To support Recreation Staff in delivering high quality sport league programs to youth and adults who have disabilities in the community

REPORTING TO: Recreation Coordinator, Active Living

TIME COMMITMENT: 1-3 hours per week, weeknights for a 8 week session

JOB DURATION: Minimum commitment is one full session (see above)

LOCATION: Various parks in the community

POSITION DUTIES/RESPONSIBILITIES:

- To arrive on time to all scheduled shifts
- Assist with set-up and clean up of equipment
- Assist in delivering instruction and actively participating in the role of coach at all times
- Provide high quality customer service to participants and guardians
- Be familiar with and follow all policies, procedures and emergency protocols
- Some light lifting of equipment may be required
- To be a positive role model to program participants
- To act in a professional manner
- To seek clarification and guidance from Recreation staff when needed
- To record volunteer hours and complete an evaluation at the end of each session
- To dress according to the Dress Code and wear required uniform each day
- May be asked to provide 1:1 or 1:2 support for participants with special needs

QUALIFICATIONS & SKILLS:

- Minimum 16 years of age (by end of calendar year)
- Completed mandatory training
- Willing to take initiative and actively participate in the programs
- Past experience or interest in working with individuals who have a disability
- Interest and/or skills in program area is an asset (i.e., baseball, soccer)
- Strong communication and listening skills
- First Aid and CPR is an asset
- Ability to maintain a high level of confidentiality

BOUNDARIES/LIMITATIONS:

- Volunteers will not be left alone with program participants
- Volunteers are not responsible for creating the program and/or instruction plans
- Volunteers will not engage in discipline
- Volunteers will not answer questions to which they do not know the answer
- Volunteers will not take the lead in emergency situations
- Volunteers will not assist with personal care or lifting of participants

VOLUNTEER BENEFITS:

- Hours apply to the required 40 hours of community service in high school
- Confirmation of hours and reference letters available upon completion of volunteer commitment
- Learn program planning and implementation, leadership and communication skills
- Meet new people and develop relationships for potential job opportunities in the future

ORIENTATION/TRAINING:

- Must complete mandatory training prior to starting as a volunteer – approx. 2.5 hours
- Must attend a mandatory first day orientation – approx. 20 minutes
- If volunteer wishes to change their placement additional training may be required

SUPERVISION & SUPPORT:

- Upon placement the volunteer will report directly to the Assistant Recreation Coordinator onsite and will be supervised directly by them throughout program
- The Recreation Coordinator, Special Events and Volunteer Services and the Recreation Coordinator, Active Living will also be available to address questions or concerns throughout program
- It is the responsibility of the volunteer to ask questions and seek support and guidance when needed

VOLUNTEER EVALUATION: Volunteers receive a performance evaluation at the end of the program session and/or upon departure. Volunteers are also encouraged to complete a self-evaluation as well as an evaluation of the volunteer program in general.

RISK LEVEL: HIGH – working with vulnerable sector

SCREENING:

- Application Form
- Interview
- Signed Agreement Form
- 2 Reference Checks
- Police Security Clearance (Vulnerable Sector Screening if 18 years of age or older) – to be completed every 3 years
- Orientation & training
- Ongoing supervision and feedback
- Final evaluation

Date Developed: September 7, 2012

Revision Date: